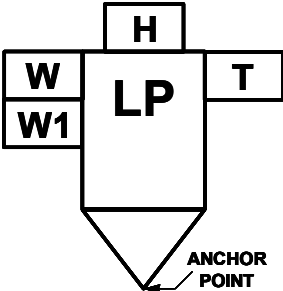
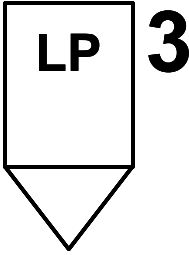


SYMBOLGY CONFIGURATION MANAGEMENT CHANGE PROPOSAL FORM			
CHANGE PROPOSAL NUMBER		MIL00-30B	
ORIGINATOR	SPONSOR	DATE RECEIVED	DATE OF ACTION
PM FATDS	ARMY	1 September 2000	August 23, 2001
CHANGE PROPOSAL TITLE			
ADD NEW SYMBOL, LAUNCH POINT			
SUGGESTED CHANGE			
<p>The Fire Support community has a requirement to add a new symbol to MIL-STD-2525B.</p> <ol style="list-style-type: none"> 1. The purpose of the Firing Point symbol is to graphically display launch element (MLRS) locations to commanders in the Common Operational Picture (COP)/Common Tactical Picture (CTP). 2. Recommend adding to hierarchy item 2.X.4, Fire Support, under the "Point" hierarchy, 2.X.4.1, figure B-17, and table B-IV. 			
<p style="text-align: center;">OVERVIEW</p> <p>Currently, the standard does not contain a symbol depicting Launch Point locations. The purpose of the Firing Point symbol is to graphically display a designated location, to which launching elements (MLRS) would move to in order to execute a fire mission, to commanders in the COP/CTP. Incorporation into MIL STD 2525B, which will be used in GSD, will allow the symbol to be transmitted/received by all battlefield system. The Launch Point symbol is a required symbol in the COP to be shared across the battlefield. The development of the COP/CTP is required of all ABCS component systems. Fire Support systems are the producer of Launch Points for the COP/CTP. Fire Support systems will retain this capability for fielding throughout the Army and USMC.</p>			
<p style="text-align: center;">OPERATIONAL DESCRIPTION</p> <p>In general, a Launch Point is used to graphically display a designated location from which a firing element would move into to execute a fire mission. One (1) point location is required to graphically display a Launch Point. The minimum information required to interoperate with another is defined below.</p>			
<p style="text-align: center;">IMPLEMENTATION</p> <p>Description: Fire Support, Point, Command and Control, Launch Point</p> <p>Parameters:</p> <ol style="list-style-type: none"> 1.Anchor Points. This graphic requires one anchor point. The point defines the tip of the inverted cone. 2.Size/Shape. Static. 3.Orientation. The graphic will typically be oriented upright, as shown in the example, but will be rotatable. <p>Static/Dynamic: Static</p> <p>Hierarchy: 2.X.4.1.2.6</p> <p>Symbol ID: G*F*PCL---***X</p>			

SYMBOLGY CONFIGURATION MANAGEMENT CHANGE PROPOSAL FORM			
CHANGE PROPOSAL NUMBER		MIL00-30B	
ORIGINATOR	SPONSOR	DATE RECEIVED	DATE OF ACTION
PM FATDS	ARMY	1 September 2000	August 23, 2001
CHANGE PROPOSAL TITLE			
ADD NEW SYMBOL, LAUNCH POINT			
<u>Tactical Graphic:</u> 		<u>Example:</u> 	
JIEO ANALYSIS			
OVERVIEW:			
POTENTIAL CONFLICTS WITH EXISTING SYMBOLGY:			
CONFORMANCE TO SYMBOL GUIDELINES:			
ADEQUACY AND IMPACT ON OTHER PROGRAMS:			
C/S/A COMMENTS			
DECISION NOTICE			
SSMC 3-01: Approved as amended. MIL00-30A Implementation section was amended by removing the words "in 90 degree increments" from paragraph 3 of the parameters and by changing "Fixed/Dynamic: Static" to read "Static/Dynamic: Static". See parameters paragraph above and in the example in Table B-IV of the attachment.			

Attachment A

Tasks:

1. Modify Figure B-17.1 to reflect the addition of the Launch Point symbol.

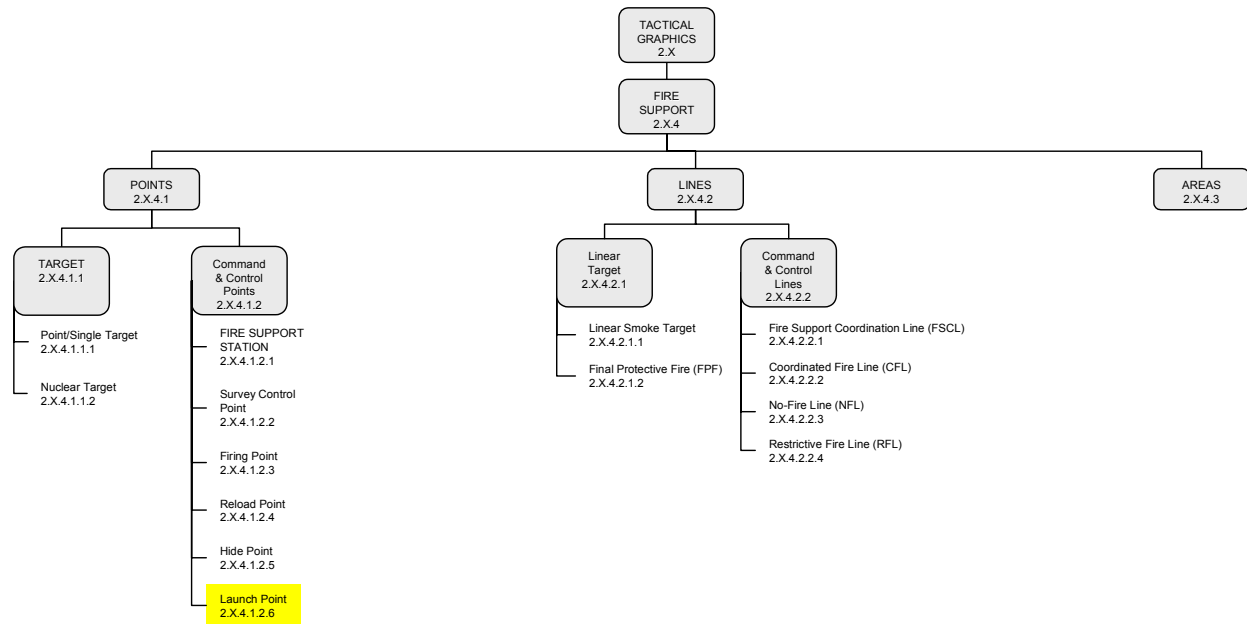


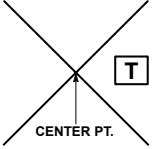

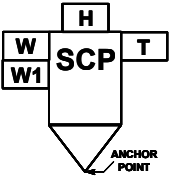
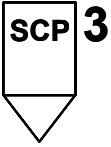
Figure B-17.1. Fire Support.

2. Modify Table B-III to reflect the addition of the Launch Point symbol's hierarchy number and symbol ID.

HIERARCHY	CODE SCHEME	AFFILIATION	CATEGORY	STATUS	FUNCTION ID	SIZE/MOBILITY	COUNTRY CODE	ORDER OF BATTLE	DESCRIPTION
2.X.4	G	*	F	*	-- -- --	**	**	X	FIRE SUPPORT
2.X.4.1	G	*	F	*	P- -- --	**	**	X	POINT
2.X.4.1.1	G	*	F	*	PT -- --	**	**	X	TARGET
2.X.4.1.1.1	G	*	F	*	PT S- --	**	**	X	POINT/SINGLE TARGET
2.X.4.1.1.2	G	*	F	*	PT N- --	**	**	X	NUCLEAR TARGET
2.X.4.1.2	G	*	F	*	PC -- --	**	**	X	COMMAND AND CONTROL
2.X.4.1.2.1	G	*	F	*	PC F- --	**	**	X	FIRE SUPPORT STATION
2.X.4.1.2.2	G	*	F	*	PC S- --	**	**	X	SURVEY CONTROL POINT (SCP)
2.X.4.1.2.3	G	*	F	*	PC B- --	**	**	X	FIRING POINT
2.X.4.1.2.4	G	*	F	*	PC R- --	**	**	X	RELOAD POINT
2.X.4.1.2.5	G	*	F	*	PC H- --	**	**	X	HIDE POINT
2.X.4.1.2.6	G	*	F	*	PC L- --	**	**	X	LAUNCH POINT
2.X.4.2	G	*	F	*	L- -- --	**	**	X	LINES

Attachment A

3. Modify Table B-IV to reflect the addition of the Launch Point symbol's hierarchy number, symbol ID and graphics.

DESCRIPTION	STATIC/ DYNAMIC	HIERARCHY	TACTICAL GRAPHIC
		SYM-ID	
FIRE SUPPORT POINT COMMAND AND CONTROL	N/A	2.X.4.1.2	
FIRE SUPPORT POINT COMMAND AND CONTROL FIRE SUPPORT STATION <u>Parameters</u> 1. Anchor points. This graphic requires one anchor point. The center point defines the center of the graphic. 2. Size/Shape. Static. 3. Orientation. The graphic is typically centered over the desired location.	S	2.X.4.1.2.1	
		G*FPPCF--- ****X	
		Example	
FIRE SUPPORT POINT COMMAND AND CONTROL SURVEY CONTROL POINT (SCP) <u>Parameters</u> 1. Anchor Points. This graphic requires one anchor point. The point defines the tip of the inverted cone. 2. Size/Shape. Static. 3. Orientation. The graphic will typically be oriented upright, as shown in the example, but will be rotatable.	S	2.X.4.1.2.2	
		G*FPPCS--- ****X	
		Example	

Attachment A

DESCRIPTION	STATIC/ DYNAMIC	HIERARCHY	TACTICAL GRAPHIC
		SYM-ID	
<p>FIRE SUPPORT POINT COMMAND AND CONTROL FIRING POINT</p> <p><u>Parameters</u></p> <p>1.Anchor Points. This graphic requires one anchor point. The point defines the tip of the inverted cone.</p> <p>2.Size/Shape. Static.</p> <p>3.Orientation. The graphic will typically be oriented upright, as shown in the example, but will be rotatable.</p>	S	2.X.4.1.2.3	
		G*FPPCB--- ****X	
		Example	
<p>FIRE SUPPORT POINT COMMAND AND CONTROL RELOAD POINT</p> <p><u>Parameters</u></p> <p>1.Anchor Points. This graphic requires one anchor point. The point defines the tip of the inverted cone.</p> <p>2.Size/Shape. Static.</p> <p>3.Orientation. The graphic will typically be oriented upright, as shown in the example, but will be rotatable.</p>	S	2.X.4.1.2.4	
		G*FPPCR--- ****X	
		Example	
<p>FIRE SUPPORT POINT COMMAND AND CONTROL HIDE POINT</p> <p><u>Parameters</u></p> <p>1.Anchor Points. This graphic requires one anchor point. The point defines the tip of the inverted cone.</p> <p>2.Size/Shape. Static.</p> <p>3.Orientation. The graphic will typically be oriented upright, as shown in the example, but will be rotatable.</p>	S	2.X.4.1.2.5	
		G*FPPCH--- ****X	
		Example	

Attachment A

DESCRIPTION	STATIC/ DYNAMIC	HIERARCHY	TACTICAL GRAPHIC
		SYM-ID	
<div>FIRE SUPPORT POINT COMMAND AND CONTROL LAUNCH POINT</div> <div>Parameters</div> <div>1.Anchor Points. This graphic requires one anchor point. The point defines the tip of the inverted cone.</div> <div>2.Size/Shape. Static.</div> <div>3.Orientation. The graphic will typically be oriented upright, as shown in the example, but will be rotatable.</div>	S	2.X.4.1.2.6	
		G*FPPCL--- ****X	
		Example	